

**Booleans** are **True** and **False**  
**Characters** (**Char**) `'c'`, `'\n'`, `'\'`, etc.,  
 ...  
**Strings** (**String** = **[Char]**)  
`"hello"`, `['h','e','l','l','o']`,  
`.'h':"ello"`.

`--` line comment;  
`{- ... -}` ; block comments. `{- {- they`  
`nest -} -}`  
`{-# ... #-}` ; language pragmas.  
**Haddock comments** use `"-- |"`,  
`"-- ^"`, `"{- |"`, or `"{- ^"`.

**Keywords** `class`, `data`, `do`, `else`, `of`,  
`import`, `if`, `in`, `instance`, `let`,  
`module`, `newtype`, `then`, `type`, `where`

**Reserved operators** :  
`..`, `:`, `::`, `=`, `\`, `|`, `<-`, `->`, `@`, `~`, `=>`

**Constructor operators** start with `'`.

### Identifiers

- wild card: `_`
- variables: `[a-z][a-zA-Z0-9_']*`
- Constructors (types, modules):  
`[A-Z][a-zA-Z0-9_']*`
- Operators: `[!#$%&*+-. /<=>?@\^|~:]+`
- A variable in back-ticks acts like an operator: `"f 3 2"` or `"3 `f` 2"`.
- An operator in parenthesis acts like a prefix function: `"(+ 3 2)"`.

### Basic Types:

`Int`, `Integer`, `Float`, `Double`,  
`Rational`, `Bool`, `Char`.

**Type constructors:** `[]` (lists); `->` (functions); `(,)`, `(,,)`, ... (tuples), `Maybe` (e.g., `Maybe Int`); `Either` (e.g., `Either String Int`);

### Type classes

`Show` can convert to a string  
`Read` can convert from a string  
`Eq` supports `==` and `/=`  
`Ord` supports `<`, `>=`, ...  
`Num` supports basic arithmetic.  
 ... `Functor`, `Applicative`, `Monad`,  
`Foldable`, `Traversable`

### User Defined Types

`type` creates aliases. `type String = [Char]`; `type Array a = [[a]]`

`newtype` creates a distinct type for an old idea.

```
newtype Distance = Metres { unMetres :: Double }
```

`data` creates brand new types.

```
data Colour = Chartreuse | Vermillion | Fuschia
data Tree a = Node (Tree a) a (Tree a) | EmptyTree
data Box a = B a
```

**Overall file structure**


---

```

module ModuleName (
  export list) where
imports
definitions

```

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**Imports**

- `import ModuleName` .....*everything from ModuleName*
- `import ModuleName (mx1, mx2)` .....*only mx1, mx2 from ModuleName*
- `import ModuleName hiding (mx1, mx2)` ....*all but mx1, mx2 from ModuleName*
- `import qualified ModuleName` .....*must use ModuleName.mx1, and so on.*
- `import ModuleName as M`
- `import qualified ModuleName as M` .....*can use M.mx1, M.mx2 and so on.*

**Syntactic blocks**

- `let { pat = expr [ ; pat = expr ]* } in expr`
- `case expr of { pat -> expr [ ; pat -> expr ]* }`
- `do { [ do-stat ; ]* m-expr }`  
*where do-stat is one of*
  - `pat <- m-expr`
  - `let pat = expr`
  - `m-expr`

and *m-expr* is an expression of a monadic type.

**Lists**

- all elements have the same type
- (explicit) `["cat", "house"]`
- constructors are `:` and `[]`. `("cat": "house": [])`
- enumeration: `[1 .. 4]` same as `1:[2 .. 4]` same as `[1, 2, 3, 4]`
- comprehension: `[2*x-1 | x<-[1..50]]`, `[x | x<-[1..100], x `mod` 2==1]`