

Form of Haskell file

```
module statement
[import statements]
declarations
```

Module statements

1. module name where
2. module name(ids ...) where

Import statements

1. import *mname*
2. import *mname*(*names*)
3. import *oname* as *mname*(*names*)
4. import qualified ...

Declarations

```
name :: type
name = value
```

There is short hand syntax for function declarations.

Function declarations

- *name pat1* = *expr1*
name pat2 = *expr2* ...
- *name pat1*
 | *guard1* = *expr11*
 | *guard2* = *expr12*
name pat2 = *expr2* ...
- *name pat1*
 | *guard1* = *expr11*
 | *guard2* = *expr12*
name pat2 = *expr2* where
 decls ...

Names

1. keywords include: class, data, do, else, if, import, instance, in, let, module, newtype, of, then, type, where.
2. are like in JAVA.
3. “_” is special.

4. case matters.

Operators

1. are made from # \$ % & - \ ^ ! * + . / < = > ? @ | :
2. =, ==, <-, ->, ::, : are reserved.
3. Are infix names for binary curried functions.
4. (+*) a b is the same as a +* b.
5. (a +*) b is the same as a +* b.
6. (+* b) a is the same as a +* b.
7. a ‘f’ b is the same as f a b.
8. Operators that start with “:” are constructors.

Layout

- Outside of { ... } line indentation matters.
- { ... ; ... ; ... } can be used in place of indentation.

Constructs

- if *expr* then *expr* else *expr*;
types of then and else must match.
- case *expr* of
 pat1 -> *value1*
 pat2 -> *value2*
 ...
- let
 decl1
 decl2 ...
in *expr*
- *expr* where
 decl1
 decl2 ...

Types

- Int, Integer, Float, Rational, Double, [a], Maybe a, (a,b), a -> b, *constraint* => *type*.
- typically occur after ::.