

Utility Algorithms

Goals:

The goals of this laboratory exercise are three-fold:

- To practise using loop-invariants.
 - To better understand the partition algorithm.
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Due Date:

This assignment is due *Monday, 05 February* by the beginning of class.

Utilities

Your goal for this part of the assignment is to write a `Utilities` class that contains several small algorithms for working with a generic array. The interface is shown in Figure 1 on the following page.

With the exception of the `swap` method, each of these algorithms contains one or more loops. Write your code to contain a comment that describes the loop invariant, as shown in the sample `shuffle` algorithm.

There are four `isSorted` algorithms for determining if a section $[\ell, r)$ of an array `data` is sorted with respect to a comparator `c`. If $[\ell, r)$ is not supplied, it should be taken to be $[0, \text{data.length})$. If the comparator `c` is not supplied, it should be taken to be `Comparator.naturalOrder()`. Three of these algorithms should just call a different flavour of the algorithm. The fourth should document its loop invariant(s).

Finally, there is a `partition` algorithm. The intent is as follows: after executing

```
int m = partition(data, ell, arr, p);
```

the following should be true:

1. for $i \in [0, \ell)$, `data[i]` should be unchanged.
2. for $i \in [\ell, m)$, `p.test(data[i])` should be false.
3. for $i \in [m, r)$, `p.test(data[i])` should be true.
4. for $i \in [r, n)$, `data[i]` should be unchanged.

where $\ell = \text{ell}$, $r = \text{arr}$, and $n = \text{data.length}$.

⇒ Explain why this `partition` algorithm is slightly different from the quick sort partition algorithm.

⇒ Submit your `Utilities.java` file via Moodle.

```

import java.util.function.Predicate ;           1
import java.util.Comparator ;                 2

public class Utilities                          3
{
    // a classic                               4
    public static <E> void swap(E [] data, int i, int j)    {...} 5
    // tests for sortedness                    6
    public static <E extends Comparable<? super E>>
    boolean isSorted(E [] data)                {...} 7
    public static <E extends Comparable<? super E>>
    boolean isSorted(E [] data, int i, int j)    {...} 8
    public static <E>
    boolean isSorted(E [] data, int i, int j, Comparator<? super E> c)
                                                {...} 9
    public static <E>
    boolean isSorted(E [] data, Comparator<? super E> c)    {...} 10
    // a general purpose partition algorithm   11
    public static <E>
    int partition(E [] data, int ell, int arr, Predicate<E> p) {...} 12
    // a sample algorithm, with loop invariant 13
    public static <E> void shuffle(java.util.Random rnd, E [] data) 14
    {
        final int n = data.length ;           15
        for(int i=n;i>1;--i)                  16
        {
            // Loop Invariant:                17
            //   The n-i rightmost elements are randomly selected
            //   with equal probabilities from the initial array.
            //   The range [0,i) contains the remaining elements.
            //
            //   [ ??? ) [ rand )
            //   0      i      n
            swap(data,i-1,rnd.nextInt(i)) ;    18
        }
    }
}

```

Figure 1: Utilities class declaration