Two other sorting algorithms that have running time characteristics something like Insertion Sort, are Selection Sort and Bubble. Both are slightly easier to spacify with a helper routine swap, given next.

```
3 public static void swap(long [] data, int i, int j)
4 {
5 final long temp = data[i];
6 data[i] = data[j]; data[j] = temp;
7 }
```

The following version of Selection Sort can be improved slightly. For instance, the condition i < n can be changed to i < n-1, and the swap can be made conditional on i!=k. It is nonetheless correct.

```
Selection Sort
      public static void
30
      selectionSort(long [] data)
31
32
           {
           final int n = data.length ;
33
           for (int i=0;i<n;++i)</pre>
34
                {
35
                int k=i ;
36
                for (int j=k+1; j<n;++j)
37
                     {
38
                     if (data[j]<data[k])</pre>
39
                          k=j ;
40
                     }
41
                swap(data,i,k) ;
42
                }
43
           }
44
```

- 1. What loop invariant holds at line 35?
- 2. What loop invariant holds at line 38?
- 3. Does the running time depend on data?

For reasons not entirely clear to me, bubble sort seems to be the best known and most taught sorting algorithms. Simpler variants of bubble sort drop the **done** variable, or remove the **runNumber** variable.

```
Bubble Sort
      public static void bubbleSort(long [] data)
10
          {
11
          final int n = data.length ;
12
          boolean done = false ;
13
          for (int runNumber=1;runNumber<n && !done;++runNumber)</pre>
14
               {
15
               done = true ;
16
               for (int i=0;i<n-runNumber;++i)</pre>
17
                    {
18
                    if (data[i]>data[i+1])
19
                         {
20
                        swap(data,i,i+1) ;
^{21}
                        done = false ;
22
          }
               }
                    }
                         }
23
```

- 1. What loop invariant holds at line 15?
- 2. What loop invariant holds at line 18?
- 3. What is the running time like when the initial data is already sorted?
- 4. What is the running time like when the initial data is in reverse order?
- 5. Find a circumstance where the number of *inversions* is O(n) but the running time is $\Omega(n^2)$. reverse order?