CPSC 200 Fall 2001
Midterm I-03 October 2001

$$
\begin{aligned}
& \text { Name }(\text { Printed }): \\
& \text { Signature }: \\
& \text { StudentNumber }: \\
& \hline
\end{aligned}
$$

- Write the word circled above on each page of your exam. Do not put any other identifying marks on any page of your exam. Failure to put the circled word on a page of your exam may result in no marks being awarded for that page.
- Read each question carefully. Ask yourself what the point of the question is. Check to make sure that you have answered the question asked.
- This is a 50 minute exam. This exam contains 8 pages of questions not including this cover page. Make sure that you have all of them.
- Answer all questions on the exam sheet. If you do some of your work on the back of a page, clearly indicate to the marker what work corresponds with which question.
- Partial marks shall be awarded for clearly identified work.
- This exam counts as $\mathbf{2 0 \%}$ of your total grade. There are $\mathbf{5 0}$ points total on the exam.

| ACRE | AREA | BALE | BAND | BARD | BASS |
| :---: | :---: | :---: | :---: | :---: | :---: |
| BETA | BIRD | BLOT | BOOK | BREW | CAMP |
| CHIP | CLAN | COAT | COIL | CORN | CROW |
| CURL | DARK | DEER | DOSE | DROP | DUCK |
| DUSK | FARE | FILM | FLAX | GAZE | GIFT |
| GOLD | GULF | HINT | HORN | HULL | IBOU |
| INCH | IRIS | ISLE | KERN | KILN | KITE |
| LANE | LARK | LENS | LOFT | LURE | MALT |
| MANX | MESH | MINK | MOTH | MOVE | MUSK |
| NAVY | NEWT | NOON | OATS | OBOE | OPAL |
| PARK | PINE | POET | RAFT | REED | RING |
| RUBY | RUFF | SEAM | SEED | SHOP | SILK |
| SINE | SNIP | SOAP | STUB | TASK | TAXI |
| TEAM | TELL | TEXT | TIDE | TILT | TOIL |
| TOME | TOUR | TURN | VANE | VISA | WALL |
| WICK | WOLF | WRIT | YARD |  |  |

## Sums

$$
\begin{aligned}
\sum_{i=1}^{n} i & =n(n+1) / 2 \\
\sum_{i=1}^{n} i^{2} & =(n+1)^{3} / 3-(n+1)^{2} / 2+(n+1) / 6 \\
\sum_{i=1}^{n} i^{3} & =(n+1)^{4} / 4-(n+1)^{3} / 2+(n+1)^{2} / 4=\left(\sum_{i=1}^{n} i\right)^{2} \\
\sum_{i=1}^{n} 2^{i} & =2^{n+1}-1
\end{aligned}
$$

## Logarithms and Exponential

$$
\begin{aligned}
& a^{x}=y \quad \Leftrightarrow \quad x=\log _{a} y \\
& \log a^{s} b^{t}=s \log a+t \log b, \quad\left(x^{a}\right)^{s} \cdot\left(x^{b}\right)^{t}=x^{a s+b t}
\end{aligned}
$$

in particular $\log a b=\log a+\log b, \log a / b=\log a-\log b, \log a^{s}=s \log a$. To change from logarithms base $a$ to logarithms base $b$ use

$$
\log _{b} x=\frac{\log _{a} x}{\log _{a} b}
$$

## Factorials

$$
n!=n \cdot(n-1)!=\prod_{i=1}^{n} i \quad 5!=5 \cdot 4 \cdot 3 \cdot 2 \cdot 1=120 .
$$

## True-False

Circle the best answer. No marks shall be awarded for questions where it is not clear which answer is circled. If you provide a reason for your answer it may count for part marks.
(1) 1. One of the $\mathrm{o}(N \log N)$ algorithms for the maximum-subsequence-sum problem uses recursion.

TRUE FALSE
2. If $f(n)=\mathrm{o}(g(n))$ then it is necessarily true that $f(n)=\mathrm{O}(g(n))$.

TRUE FALSE
3. $n!=\mathrm{o}\left(n^{e}\right)$

TRUE FALSE
4. In order to be able to produce machine-code to call a non-templated function the compiler must be able to see the function definition (body).

TRUE FALSE
5. $n!=\mathrm{o}\left(n^{n}\right)$

TRUE FALSE

## Templates

6. Normal software development practice when using $\mathrm{C}^{++}$is to separate each module into its interface and implementation parts, which are then stored in separate .h- and .cpp-file. The .cpp are then compiled to create an object file. Some current C ${ }^{++}$compilers cannot handle templates that are written this way.
(a) Give one strategy for dealing with templates in .h and .cpp files that works with most compilers.
(b) Why does your strategy work?
7. (a) Write a templated findMinimum function that takes a vector of objects and returns the value of the smallest item.
(b) Someone who uses your faunction to test whether a vector<char*> object is sorted will likely be surprised by the result. Why?
(c) Show how to fix this problem.

## Asymptotic Analysis

8. Consider the following functions of $n$

- $1.05^{n}$,
- $n^{2}$,
- $n^{(7 / 6)}$,
- $3 n-2$,
- $n+5$,
- $\log n$,
- $n \log n$, and
- $\binom{n}{2}$
(c) Where would $\log _{2} n$ ! fit into the above list?

9. Write down the formal definitions for:
(a) $f(n)=\mathrm{o}(g(n))$
(b) $f(n)=\mathrm{O}(g(n))$
(5) 10. Use the formal definition of $g(n)=\Omega(f(n))$ and mathematical induction to show that $n!=\Omega\left(5^{n}\right)$. [Hint: What would make a good $n_{0}$ ?]
10. Suppose that $\lim _{n \rightarrow \infty} f(n) / g(n)$ either exists or goes to $+\infty$. Match up the following statements:
A. $f(n)=\mathrm{O}(g(n))$
B. $f(n)=\Omega(g(n))$
C. $\quad f(n)=\Theta(g(n))$
D. $f(n)=\mathrm{o}(g(n))$

| (a) | $\lim _{n \rightarrow \infty} f(n) / g(n)=0$ |
| :---: | :---: |
| (b) | $0 \leq \lim _{n \rightarrow \infty} f(n) / g(n)<+\infty$ |
| (c) | $0<\lim _{n \rightarrow \infty} f(n) / g(n)<+\infty$ |
| (d) | $0<\lim _{n \rightarrow \infty} f(n) / g(n) \leq+\infty$ |

A. matches __ B. matches __ C. matches _-.
D. matches $\qquad$
12. How many times longer do you expect it to take to sort 1000000 elements than 1000 elements
(a) when using a $\Theta(n \log n)$ method (like heap-sort),
(b) when using a $\Theta\left(n^{(4 / 3)}\right)$ method (like a variant of Shell sort).
13. The function shown in Figure 1 takes a sorted array of positive doubles called data of size size, and returns true if and only if the sum of the entries in data is greater than or equal to 1 .
(a) Give a $\Theta$-estimate of the worst-case running time of this code.
(b) Give a $\Theta$-estimate of the best-case running time of your algorithm.

```
bool sumAtLeast1(double data[], int size)
{
    double goal = 1.0 ;
    int i = 0 ;
    while (i<size && goal>(size-i)*data[i])
        {
        goal -= data[i] ;
        ++i ;
        }
    return (i<size) ;
}
```

Figure 1: Code for question 13
(c) Write down a useful loop invariant for the loop in this code.
14. The code shown in Figure 2 gives a recursive algorithm to search an ordered vector of double values for the index of the smallest location whose value exceeds value.
(a) By examining the code which seems like the most likely equation for the running time $T(n)$ of upper_bound (vec, value, $0, \mathrm{n}$ )?
i. $T(n)=c_{1}+c_{2} n+2 T(n / 2)$
ii. $T(n)=c_{1}+c_{2} n+T(n / 2)$
iii. $T(n)=c_{1}+2 T(n / 2)$
iv. $T(n)=c_{1}+T(n / 2)$

Circle the roman numeral of your choice. Justify your decision.

```
#include "upper_bound.h"
// upper_bound assumes that vec is sorted in increasing order
// returns the smallest I, lower<=I<high such that value<vec[I]
// returns high if no such I exists. We presume high<=vec.size().
int
upper_bound(vector<double> const& vec, double value,
            int lower, int high)
{
    if (lower==high)
        return high ;
    int middle = (lower+high) /2 ;
    int answer ;
    if (vec[middle]>value)
        answer = upper_bound(vec, value, lower, middle) ;
    else
            answer = upper_bound(vec,value, middle+1,high) ;
    return answer ;
}
```

Figure 2: Code for question 14-b.
(b) Use telescoping sums to find a $\Theta$-estimate for $T(n)$

| Question | Score |
| ---: | ---: |
| 1 | $/ 1$ |
| 2 | $/ 1$ |
| 3 | $/ 1$ |
| 4 | $/ 1$ |
| 5 | $/ 1$ |
| 6 | $/ 4$ |
| 7 | $/ 6$ |
| 8 | $/ 5$ |
| 9 | $/ 3$ |
| 10 | $/ 5$ |
| 11 | $/ 4$ |
| 12 | $/ 4$ |
| 13 | $/ 8$ |
| 14 | $/ 6$ |
| Total | $/ 50$ |

