

First GUI Applicatoin

Due Date:

This assignment is due Wednesday 2008-03-07.

Purpose:

To become familiar with the `javax.swing.*` architecture for creating simple GUI applications.

Reading Assignment:

Read Chapter 7 of the textbook before attempting this assignment.

Problem

Solve Problem 4, on page 432, of the textbook. Change the meal per diem to \$49.00/day, and the mileage rate to \$0.43/km.