

last revised March 22, 2023

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**Teams:** The list of teams and members will be distributed separately. It is each team's responsibility to distribute work amongst itself and find appropriate times to meet.

**Project:** *Design and implement* Cribbage-playing programs using the techniques of object-oriented programming in JAVA.

**Design (30%):** Read the sheet "Thinking about Objects". As a group, discuss how you might apply these concepts to your Cribbage programs. Submit a design document that includes

- table of contents.
- a list of nouns,
- precisely worded paragraphs describing each noun,
- a list of facts,
- a list (by class) of attributes, behaviours, and messages sent to other objects,
- a cover, and a
- the percentage of work completed by each member of the group and provide the proposed distribution of workload for the implementation part of the project.

For each noun that becomes a class, it is probably helpful to combine the precisely worded paragraph, the list of facts, and the attributes, behaviours, and collaborations into one entry for that noun.

The above list gives minimal requirements for your design document. Include other information that you think will help you design and implement your project.

Some textbooks emphasize formalized design using UML diagrams. While I strongly encourage you to learn as much UML as you can on your own, I am not going to teach it, or require it of you. In particular, *UML is not necessary in your design document*.

Also, identify the percentage of work completed by each member of the group and provide the proposed distribution of workload for the implementation part of the project.

**Due Date: February 08, 2023**

**Revised Design (0%):** I shall attempt to constructively criticize the design documents and return them to the project groups by early in the week of February 11. I may insist in some cases that the design be re-submitted before work on the implementation begins.

**Due Date: February 16, 2023**

**Implementation (50%):** Complete the implementation of your simulator by writing code. Thoroughly test your program and provide the following:

1. An itemized list of contributions of each member. **Due Date: March 17, 2023**
2. Your revised design document. **Due Date: March 17, 2023**

3. A .jar file containing the complete source code for your project. This should be accompanied by javadoc style documentation, or minimally .pdf file describing the overall organization of the code. **Due Date: March 17, 2023**
4. Screen shots of the program in action if feasible. **Due Date: March 17, 2023**
5. A short users' guide explaining how to find and use your program(s). **Due Date: March 17, 2023**
6. A 5–10 minute presentation of your work and a demonstration of the simulation. **Due Date: March 20, 2023**

Note: As you proceed with the implementation, you may want to revise your design. This is acceptable, and even encouraged. However, *all changes to the original design must be clearly documented with the reason as to why those changes were necessary.*

**Self-reflection (15%)** Write a short formal report (title page, and so on) reflecting on your team term project experience. The report **must** include:

- what role you played, and what work you accomplished in the design and implementation of your team project;
- thoughts on how your team's design documents helped (or did not help) your team's implementation efforts.
- your thoughts about how "integration" (that is, combining separate team members' code) went; what worked well; and what you might do differently if you did this again;
- what tools your team used to communicate and how easy you found it to use them.

The report *may* include:

- recommendations to the next cohort of students tackling a CPSC 101 project. What do you wish you had known or believed at the start of the project?
- recommendations on how to get the most from a group of students with diverse skill sets;
- recommendations to the instructor regarding this project.

All of these parts must be related to your particular experience. For instance, recommendations on how to get the most from a team where people have different strengths cannot be abstract theory, but must relate to this year's experience.

**Due Date: March 31, 2023**

- Notes:**
1. You will work on this project as a group. It is your responsibility to divide the work within the group and to make sure that your group functions effectively.
  2. All submissions *must be* formal reports, meaning that they must be neatly presented and bound, grammatically correct, correctly spelled, and professional looking.
  3. The self reflection report should start with a contextualizing paragraph, and end with a summary paragraph.